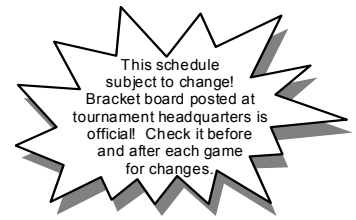




**MINNESOTA SPORTS FEDERATION  
2016 CLASS D MEN'S  
BASKETBALL STATE CHAMPIONSHIP  
MARCH 19-20 MONTICELLO**



<b>POOL A</b>							<b>POOL B</b>						
Team Name	SC		Team Name	SC	Day / Time	CT	Team Name	SC		Team Name	SC	Day / Time	CT
Hutchinson #1	65	vs	Fridley #1	74	SAT 11:10AM	2	Anoka-Henn #1	60	vs	Hutchinson #2	45	SAT 12:20PM	2
Sleepy Eye #3	49	vs	LOSER GM 1	64	SAT 1:30PM	3	Sleepy Eye #2	58	vs	LOSER GM 1	59	SAT 2:40PM	1
Sleepy Eye #3	73	vs	WINNER GM 1	84	SAT 3:50PM	1	Sleepy Eye #2	58	vs	WINNER GM 1	73	SAT 5:00PM	2

<b>POOL C</b>						
Team Name	SC		Team Name	SC	Day / Time	CT
Pierz #1	72	vs	Hutchinson #3	70	SAT 12:20PM	3
Sleepy Eye #1	76	vs	LOSER GM 1	44	SAT 2:40PM	2
Sleepy Eye #1	66	vs	WINNER GM 1	68	SAT 5:00PM	3

***All games played at Monticello High School***

**Proud Sponsors**



**\*Team managers must check in with signed official MSF team roster prior to first game\***

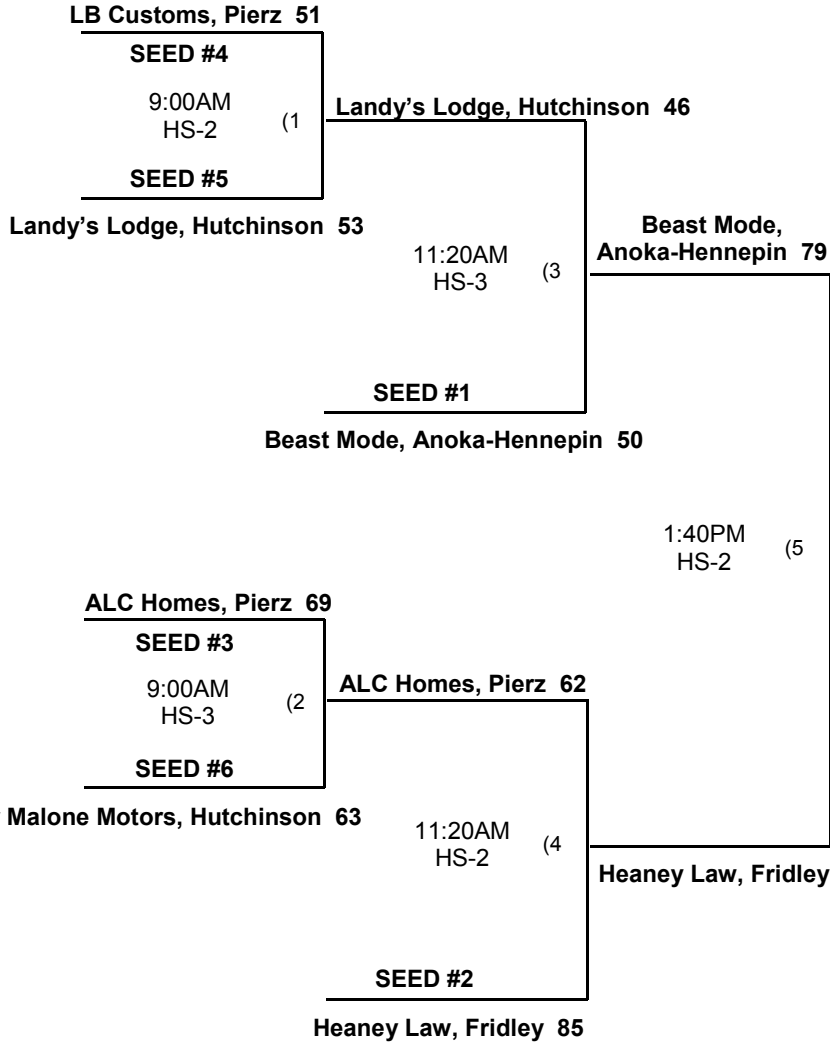
**★ POOL PLAY PROCEDURES ★**

- 1) Top two teams in each pool advance to seeded championship series based on seeding protocol (see bracket).
- 2) If a team forfeits at any time in a pool, they are disqualified and their game results are thrown out. Teams involved in a forfeited game must immediately confer with the MSF Tournament Manager.
- 3) In a pool where a "no show" occurs, the two remaining teams shall play each other twice. The winner of the two games shall advance to the championship series. If the teams each win one game then the tie breaker posted at the tournament site will determine the advancing team.
- 4) Maximum +/- a team may be credited per pool play game is 15.
- 5) Pool play tie breaking/seeding procedures will be posted at the tournament site.
- 6) If questions arise after reading the tie breaking/seeding procedures posted at the tournament site, please confer with the MSF Manager for an explanation. **DO NOT WAIT UNTIL THE LAST MINUTE TO RESOLVE YOUR QUESTIONS.**

# CLASS D MEN'S BASKETBALL STATE CHAMPIONSHIP SERIES SUNDAY, MARCH 20



**PROUD SPONSORS**



**Beast Mode, Anoka-Hennepin**  
  
**CLASS D  
MEN'S BASKETBALL  
STATE CHAMPIONS**

Pool champs seeded 1-3 based on seeding protocol

Second place in pool seeded 4-6 based on seeding protocol

Flop Rule - If the seedings result in two teams from same pool playing each other in games 1 or 2, the #5 and #6 seeds may be flopped.

**Seeding Protocol**

- 1) Win-loss
- 2) Plus/minus (max 15 per game)
- 3) Fewest points allowed
- 4) Most points scored
- 5) Coin flip