

MINNESOTA SPORTS FEDERATION 2018 MGVA VOLLEYBALL BECKER STATE CHAMPIONSHIPS SATURDAY, MARCH 24 14-UNDER DIVISION



POOL A								
<u>Team Name</u>	<u>vs</u>	<u>Team Name</u>	<u>Time</u>	<u>CT</u>				
ACGC Heat, Grove City	vs	Holdingford Heat	8:00AM	FH1				
Little Falls Flyers	vs	Mora Mustangs	8:00AM	FH2				
ACGC Heat, Grove City	vs	New Ulm White	8:50AM	FH1				
Little Falls Flyers	vs	Holdingford Heat	8:50AM	FH2				
Mora Mustangs	vs	New Ulm White	10:15AM	FH1				
ACGC Heat, Grove City	vs	Little Falls Flyers	10:15AM	FH2				
Mora Mustangs	vs	Holdingford Heat	11:45AM	FH1				
Little Falls Flyers	vs	New Ulm White	11:45AM	FH2				
ACGC Heat, Grove City	vs	Mora Mustangs	12:30PM	FH1				
Holdingford Heat	vs	New Ulm White	1:15PM	FH1				

POOL B			POOL C						
<u>Team Name</u>	>i	<u>Team Name</u>	<u>Time</u>	<u>CT</u>	<u>Team Name</u>	> <u> </u> <u>s</u>	<u>Team Name</u>	<u>Time</u>	<u>CT</u>
New Ulm Purple	vs	SOAR, Comfrey	9:35AM	FH1	Sleepy Eye Smash	VS	Glenville Fire	9:35AM	HS1
Jaguars, New Richland	vs	LeRoy-Ostrander	9:35AM	FH2	So. Stars, Fairmont	VS	BEA JR's, Blue Earth	9:35AM	HS2
New Ulm Purple	vs	Jaguars, New Richland	11:00AM	FH1	Sleepy Eye Smash	VS	So. Stars, Fairmont	11:00AM	FH2
SOAR, Comfrey	vs	LeRoy-Ostrander	11:45AM	FH3	Glenville Fire	VS	BEA JR's, Blue Earth	12:30PM	FH3
New Ulm Purple	vs	LeRoy-Ostrander	12:30PM	FH2	Sleepy Eye Smash	VS	BEA JR's, Blue Earth	1:15PM	FH3
SOAR, Comfrey	vs	Jaguars, New Richland	1:15PM	FH2	Glenville Fire	VS	So. Stars, Fairmont	1:45PM	FH3

ALL COACHES MUST CHECK IN ONE-HALF
HOUR PRIOR TO THEIR FIRST
SCHEDULED GAME AT THE
TOURNAMENT HEADQUARTERS AT
BECKER FIELDHOUSE.

COURT KEY

IS = Becker Intermediate School (12000 Hancock St. Becker, MN 55308)

HS = Becker High School (12000 Hancock St. Becker, MN 55308)

FH = Becker Fieldhouse (Connected to High School)

TOURNAMENT SPECIFIC INFO

- 1. Pool play is two game sets to 25 points each with a 27 point cap.
- Top two teams in each pool will advance to seeded Championship Series. Pool 3rd and 4th Place teams will advance to Consolation Series. 5th Place team does not advance.
- 3. All pool play results count.

NOTE!!!

Coaches should check schedule at msf1.org through Friday 12 noon due to possible forfeits or corrections.

Thank you for your cooperation!

TOURNAMENT INFORMATION

- 1. The official tournament schedule is the bracket board posted at the tournament headquarters. Check this continually for changes. It is your responsibility to keep abreast of all changes affecting your team's play.
- 2. 4-4-2 warmup shall be used on a teams first set. Thereafter, including match play, the warm-up shall be 2-2-1.
- 3. Following their first set teams should be prepared to play early if their courts is running ahead of schedule.
- 4. Team coaches must point out any discrepancies in pool play results within 10 minutes after posting. After that time, pool results become final unless a mistake can be corrected by MSF tournament management without substantial hardship or delay of the tournament (games will not be replayed). Thus, teams should not consider the posted results final until 10 minutes after posting.
- Tie breaking and seeding procedures will be posted at the tournament site. If questions arise after reading the
 procedures, please confer with the MSF manager for an explanation. DO NOT WAIT UNTIL THE LAST MINUTE TO
 RESOLVE YOUR QUESTIONS.
- 6. In pools where two age divisions are combined all results count in the standings.
- 7. Fifth, sixth and seventh place teams in five, six or seven team pools do not advance.
- 8. Should a forfeit occur within a pool at any time, all points awarded to previous opponents of the forfeiting team shall be canceled. The forfeiting team is out of the tournament and may not play any remaining games. Teams affected by forfeits should report to the tournament manager immediately for further instructions.
- 9. If, due to a no show, a pool has only three teams, then each team will play a three game set against the other two teams in the pool. (If the no show occurs in the second two game set of the pool, the two teams that played in the first two game set shall play a third game after the last scheduled set of the respective pool.
- 10. If a tie exits in won/loss record in pool play, a cumulative point system shall be utilized to determine the top teams in each pool. The following point system shall be utilized.
 - A. Three points shall be awarded for each two or three game set in the following manner:
 - 1. One point for each game victory
 - 2. One point shall be awarded to the team which scored the most points in a two or three game set.
 - 3. Should a tie exist for the most points scored in a two game set, each team shall be awarded ½ point.

11. Pool Play:

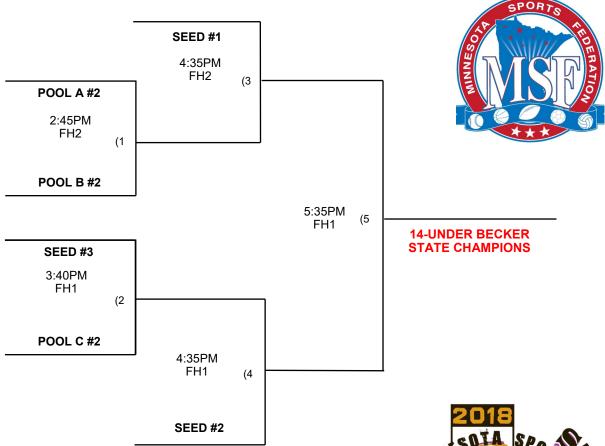
# Of Teams in Pool	# of Games Played Against	# of Pts per game	# of Teams
	Each Opponent in Pool		That Advance
3	3	25/27	3
4	2	25/27	4
5	2	25/27	4
6	2	17/19	4
7	2	17/19	4

- 12. Championship and Consolation Series Bracket Play: Best two of three 25-point games with a 27 point cap. 3rd game (if necessary) played to 15 points, 17 point cap.
- 13. Referees are provided and line judges will not be used. If necessary, honor calls are expected.



VOLLEYBALL

2018 MGVA VOLLEYBALL 14-UNDER BECKER STATE CHAMPIONSHIP SERIES



NOTICE: All tournament teams should print and review advance tournament packet found at https://msf1.org/?p=13443.

DURING BRACKET PLAY BE PREPARED TO PLAY EARLY IF THE COURT OPENS Pool Champs are seeded 1-3.
Pool second place teams are not seeded.
Teams may not meet a team from their same pool in the first round (games #1 and #2) of bracket play. To avoid (if necessary) flop the lowest seeded positions.



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2018 MGVA VOLLEYBALL 14-UNDER BECKER STATE CONSOLATION SERIES



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DURING BRACKET PLAY BE PREPARED TO PLAY EARLY IF THE COURT OPENS



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