



Winter 2018

TO: Winter League Director and Team Managers

FR: MSF Offices
Perry Coonce Dan Bradley

RE: State Tournament Packet/Schedule

Attached is a tournament packet for team(s) participating in MSF State Tournament play.

Per previous memo the state tournament schedule will be posted on the MSF website no later than 7-10 days prior to the tournament.

Managers should continue to check the tournament schedule through Friday noon before state tournament play commences for changes made due to forfeits and/or inadvertent errors in the schedule.

Thank you for your participation in MSF programs and GOOD LUCK!

Sincerely,

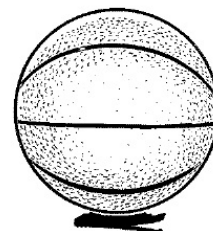
A handwritten signature in cursive script that reads 'Perry'.

Perry Coonce
Executive Director

A handwritten signature in cursive script that reads 'Dan'.

Dan Bradley
Program Administrator

Attachments





CORPORATE PARTNERS



Dear Team Manager:

Congratulations on qualifying for the **2019 MEN'S BASKETBALL STATE CHAMPIONSHIPS** to be held in the city of **MONTICELLO** on **MARCH 16-17**. Enclosed please find the site map, tournament rules and other pertinent information. Please carefully review the information to avoid any misfortune which may disqualify your team from competition.

Leagues or teams receiving notice of a forfeit in State Tournaments should verify the authenticity of the forfeit with MSF Offices.

All team managers must report to the tournament headquarters located at **MONTICELLO MIDDLE SCHOOL** one-half hour prior to their first scheduled contest. At this time your "official tournament roster" will be checked. Teams without a properly completed roster will not be permitted to play. Teams found to have ineligible players will be immediately disqualified from competition.

Please note admission fees may be charged to fans (excluding players).

Teams are asked to support the tournament host by purchasing their food and beverages at the concession stands. Coolers or lunches may not be brought into the facilities.

State Tournament Personnel include:

The Housing Coordinator is:

MSF (651) 451-3140

The Host Representative is:

Monticello Community Ed (Jeremiah Mack) (763) 272-2031

The MSF Tournament Manager is:

Dan Bradley dan@msf1.org 651-558-6562

The Supervisor of Officials is:

Dave Wisnieski davidwisnieski@connections-etc.net (612) 240-8780

If any pre-tournament questions arise, please contact:

Dan Bradley dan@msf1.org 651-451-3140; or

Perry Coonce perry@msf1.org

As a guest of the host community, it is asked that your team conduct itself in a responsible manner during their entire stay in the host city. Your observance of any specials rules that the host has established will assure the tournament's success. As you know, without willing hosts we would have not have postseason competition for the sports enthusiasts in the state of Minnesota. With your assistance, we can all be assured that our sports program will continue to grow and benefit thousands of participants each year.

In closing, it is the MSF's desire that your team performs to the best of their ability and enjoys the opportunity to participate against teams of their own caliber.



BULLETIN TO TEAM MANAGERS BASKETBALL STATE TOURNAMENT PLAY

VERY IMPORTANT--PLEASE READ

TEAM ELIGIBILITY & I.D.

All players participating in post season tournament play must have their current Minnesota or bordering state driver's license picture I.D., company picture I.D., college picture I.D., Minnesota drivers permit or license revocation/application slip in their possession (at the team bench) for each game they play in. If a rostered player is under 16 years of age and does not have a driver's license, they must bring either a student picture I.D. or birth certificate. **No other form of I.D. will be accepted.** If a player has had a name change (i.e. marriage) they must also bring a copy of their marriage license. If a driver's license has been revoked, the player must have the state revocation/application slip. Players without the required I.D. **immediately** available will be withheld from competition until they secure it and present it to the tournament manager.

Players not possessing proper identification at MSF post season tournaments must post a \$100.00 cash identification bond, pose for a picture and sign a statement of identification in order for their team to continue to play. The individual player is ineligible to continue until they provide required proof of identification. Upon proof of their identification, either at the tournament site or at MSF offices, the \$100.00 bond will be returned. Failure to pay the cash bond, pose for a picture and sign the I.D. statement will disqualify the player **and** the team from the game, tournament and advancement to further competition.

Contact the MSF at least 3 days prior to the tournament if you have a potential problem with required ID's.

MASTERS DIVISION

Players participating in the masters division must be 30-older, or 35-older as of December 31st of the current year. Teams can be composed of players anywhere in the state as long as these players reside or work within the state boundaries.

Players participating in the **Masters** division must verify their age by showing one of the following documents during **random eligibility checks** at the masters state tournament:

- | | |
|--------------------------|--|
| a) Birth Certificate | b) Minnesota or Bordering State Driver's License |
| c) Baptismal Certificate | d) Military Separation Papers |
| | e) Hospital Certificate of Birth |

**TEAMS WILL BE CHECKED
AT RANDOM
BE PREPARED!!**



Minnesota Sports Federation

BASKETBALL RULES

POINTS OF EMPHASIS

ALL PLAY SHALL BE GOVERNED BY THE MINNESOTA SPORTS FEDERATION NATIONAL HIGH SCHOOL FEDERATION RULES WITH THE FOLLOWING POINTS OF EMPHASIS:

1. ***Each team is required to provide one individual per half to assist at the scorer's table. Note: This person will be in addition to the game official who will keep the official book. The opponents of the team that is unable to provide a volunteer will be awarded five points at the start of the half in which the violation occurs.***
2. Games shall be played in two 20-minute halves, with a five-minute intermission between halves.
 - a. During the first 18 minutes of each half the clock may only be stopped by a team or official's time out or a technical foul. For all classes in the last two minutes of the second half if the point differential becomes 20 or more the clock shall change to running time. (It reverts back to stop time if the point differential drops to 15 or below)
 - b. During the final two minutes of each half the clock shall stop when the ball becomes dead after a violation or foul, when a request for a time-out is granted or when an official's time-out occurs.
 - c. There will be no shot clock.
 - d. All overtimes shall be two minutes, first minute running time and second minute stop time.
 - e. In the Class AA and A championship series only, the clock will stop on all fouls in the last 10 minutes of the second half.
3. **Game balls are supplied by teams.** Each team shall supply one leather game ball in good playing condition which meets National Federation specifications (see current rule book). Prior to the game teams shall agree on the use of a game ball. If teams can not agree a coin toss shall be conducted to determine which ball will be used for the entire game.
4. All teams must supply and wear jerseys which have at least a 6" high legible non-duplicate arabic number on either the front or back of the jersey. Shirt bodies must be of identical color. Tape numbers are not acceptable. **Teams with two sets of jerseys available are asked to bring both sets.**
5. ***No "dunking" is permitted prior to, during, or after a game and shall result in automatic disqualification from that game plus the next game in the tournament; if necessary the penalty will carry over to the following year. Note: if the dunk occurs after the game has ended, the player shall sit for the next two games. If equipment damage occurs during the dunk, or it's the team's second dunking violation of the tournament, the team and player shall be disqualified from tournament play and if damages occurred the suspension shall remain in effect until such time damages are paid in full.***
6. The second unsportsmanlike technical foul on any player shall be considered flagrant and that player shall be disqualified from the game/tournament. Teams receiving three unsportsmanlike technical fouls in a single game shall forfeit the game and be disqualified from tournament play.
7. Free throws will not be shot for simultaneous or double technical fouls. Alternating possession arrow determines the team that will throw in at the division line opposite the scorers table.
8. Each team is permitted two times outs per half and one time out for each extra period. Unused time outs do not accumulate.
9. A team may start a game with four players but if it is reduced to less than three it shall forfeit the game.
10. Protests on the interpretation of game rules shall be decided on the playing surface. Judgement plays may not be protested. Decisions of the Supervisor of Officials are final.
11. Protests on eligibility may be made during, but not after a game has been officially completed. If an eligibility protest is filed prior to the game, contact MSF Tournament Site Manager prior to starting play. If a protest is filed during the game, do not discontinue play but send for MSF Mgr.



MINNESOTA SPORTS FEDERATION TOURNAMENT ROSTER INSTRUCTIONS FALL - WINTER

PLEASE READ CAREFULLY

League directors shall forward state tournament roster (white copy) with the advancing team to post-season tournament play (team shall hand carry). **Important Note:** White copy must match identically the regular season roster (pink copy) which was previously submitted with the exception of:

- a. those players who are not eligible for post-season tournament play by virtue of their participation with another team (see MSF play-off rules) **SHALL HAVE A SINGLE LINE DRAWN THROUGH THEIR NAME BY THE LEAGUE DIRECTOR/TEAM MANAGER AND THE SPACE INITIALED BY THE LEAGUE DIRECTOR.**

All players' names must appear on the tournament roster and be accompanied by their signature. Players who participate without previously completing the signature block shall cause their team to be eliminated from competition. League directors may submit the regular season roster (pink copy) without players' signatures, but the white copy must contain all players' names and addresses. Rosters which are incomplete or not legible will be rejected and the team eliminated from competition.

League directors are responsible for reviewing the roster, crossing out the extra blank spaces and signing the post-season roster (white copy). League directors are also responsible for designating and circling the **"team number assigned"** on the **white** state tournament roster at the time the team advances to state tournament play. This number identifies the team number the team is advancing as from your community and corresponds to the number located on the tournament draw.

Rosters must be verified and signed by the team manager and league director who registered the team and league and submitted regular season rosters.

In order for the team manager to be eligible as a player, their name must also be listed and signed in the players section.

Do not mail the tournament roster. Teams without "official tournament rosters" will not be permitted to participate.

In addition to presenting one of the forms of picture I.D. listed below **players claiming eligibility through employment in Minnesota** shall be prepared to exhibit **one** of the following items:

Basketball * Volleyball * Broomball

1. Previous year's W-2 tax statement.
2. One payroll receipt or check stub with player's and company's name indicating employment was held in either November or December of the current year. Check stub must reflect full-time employment.
3. Company I.D. badge dated with current year.

Touch Football

1. Previous year's W-2 tax statement.
2. One payroll receipt or check stub with player's and company's name indicating employment was held in either July or August of the current year. Check stub must reflect full-time employment.
3. Company I.D. badge dated with the current year.

In addition to presenting one of the forms of picture I.D. listed below, **players claiming eligibility through residence in Minnesota** shall be prepared to exhibit **one** of the following items:

Basketball * Volleyball * Broomball

1. Previous year's property tax statement.
2. One copy of rent receipt indicating occupancy was held in either November or December of the current year.
3. Notarized statement from landlord indicating occupancy was held in either November or December of the current year.

Touch Football

1. Previous year's property tax statement.
2. One copy of rent receipt indicating occupancy was held in either July or August of the current year.
3. Notarized statement from landlord indicating occupancy was held in either July or August of the current year.

Teams unable to prove eligible residence or employment address of each of their participating players upon the request of an MSF representative will be disqualified from tournament competition.

Players participating in the 30 & 35 and over division must verify their age by showing one of the following documents **during random eligibility checks** at MSF post-season tournaments:

- | | |
|----------------------------------|-------------------------------|
| 1. Birth Certificate | 4. Military Separation Papers |
| 2. Hospital Certificate of Birth | 5. Minnesota Drivers License |
| 3. Baptismal Certificate | |

Age verification documents must be in possession of the team at all times for random eligibility checks. Submit copies as there is no guarantee of return.

Any team without a properly completed team roster (includes team manager and league director's signatures) or found to have an ineligible player(s) (i.e. a player who has illegally participated in two post-season tournaments in the same division of play, etc.) shall be immediately disqualified from competition.

All players participating in post-season tournament play must have their current Minnesota or bordering state driver's license picture I.D., military picture I.D., company picture I.D., college picture I.D., Minnesota drivers permit or license revocation slip in their possession (at the team bench) for each game they play in. If a rostered player is under 16 years of age and does not have a driver's license, they must bring either a student picture I.D. or birth certificate. **No other form of I.D. will be accepted.** If a player's last name is different on their license versus the roster due to a name change (i.e. marriage) they must also bring a copy of their marriage license. If a driver's license has been revoked, the player must have the state revocation/application slip. Teams will be checked at random during state tournament play. Teams found with player(s) not in possession of the required I.D. will be required to deposit a \$200.00 identification bond in order for the team to continue tournament play (teams with illegal players should immediately drop out of the tournament to mitigate harsher penalties). Teams who do not pay the \$200.00 deposit will not be allowed to continue in the tournament. In addition, **each** player(s) without required I.D. who testifies they are legal and the player listed on the scorecard/roster, may continue tournament participation by submitting a \$25.00 **non-refundable cash** (no checks) participation fee (this non-refundable **cash** fee will be divided equally between the state Junior Olympic program and Softball Hall of Fame). Players without the proper identification who do not pay the \$25.00 non-refundable fee will not be allowed to participate. In addition, the unidentified player(s) must pose for a photograph and sign a statement of identification in order for their team to continue play. Upon proof of each player(s) identification and legality, either at the site or at MSF offices, the \$200.00 bond will be returned. Failure to pay the \$200.00 cash bond, pose for a picture and sign the I.D. statement will disqualify the player and team from the game, tournament and advancement to further competition. Failure to exhibit proof of identification by the Wednesday after the tournament will cause the team to forfeit the \$200.00 bond.

- See Reverse For Tournament Rules and Regulations -

**MINNESOTA SPORTS FEDERATION
TOURNAMENT RULES AND REGULATIONS
ADULT BASKETBALL AND VOLLEYBALL**

PLEASE READ CAREFULLY

THIS IS A BRIEF SYNOPSIS OF THE TOURNAMENT RULES AND REGULATIONS WHICH ARE FOUND IN THE FALL & WINTER SPORTS GUIDE AND SPORT SPECIFIC RULE BOOKS. TO AVOID MISFORTUNE PLEASE REVIEW THE ENTIRE SPORTS GUIDE PRIOR TO COMMENCING TOURNAMENT PLAY.

ELIGIBILITY

Players/teams found in noncompliance of eligibility rules shall be immediately disqualified from competition.

ROSTERS

The white copy of the previously completed MSF official team roster shall be hand carried to the tournament site. The white copy must identically match the previously submitted yellow copy. Teams with unsigned or improperly completed rosters shall not be allowed to participate.

*** ROSTER LIMIT ***

Basketball - 12 Volleyball - 12

PLAYING RULES

All play shall be governed by the current Minnesota Sports Federation (MSF) and National Federation of State High School Association (NFSHSA) rules. Additional playing rules and modifications are listed in the applicable rule book.

UNSPORTSMANLIKE CONDUCT

- 1) Any player, coach or manager ejected from a game for an unsportsmanlike act shall be prohibited from participating in any remaining contests in the tournament.
- 2) Players receiving two or more and teams receiving three or more unsportsmanlike fouls, unsportsmanlike technicals or misconduct penalties in an MSF tournament game shall be disqualified from the game **and tournament**.

GAME EQUIPMENT HIGHLIGHTS (for complete rules see applicable rule book)

- 1) All game equipment shall be approved by the game officials and shall be in accordance with current Minnesota Sports Federation (MSF) and National Federation of State High School Association (NFSHSA) rules.
- 2) All teams must supply and wear jerseys which have a legible **non duplicate arabic numbers** and in which the shirt bodies are of identical color (**duplicate or tape numbers are not acceptable**). Teams with two sets of jerseys available are asked to bring both sets. **IMPORTANT NOTE: For basketball teams must supply and wear jerseys which have at least a 6" high non duplicate arabic number on either the front or back of the jersey. For volleyball, jerseys must have at least a 4" high number on either the front or back of the jersey.**

*** VIOLATION ***

Illegally uniformed player(s) shall be withheld from competition by their team until they become legal. If a player(s) violates this rule by entering the game prior to becoming legal they shall be disqualified from that game.

- 3) Game balls shall be supplied by the participating teams. For specific ball requirements, please see applicable rule book.
- 4) Teams are responsible for providing their own first aid equipment.

GAME OFFICIALS

All game officials will be assigned by the MSF. All officials will either be Minnesota Sports Federation (MSF) or Minnesota State High School League (MSHSL) registered.

AWARDS

In accordance with the current MSF Fall & Winter Sports Guide, designated awards will be presented immediately following the championship game.

- See Reverse for Roster Instructions -



May 18, 2018

TO: Winter League Directors & Team Managers

FR: Sports Federation Offices

RE: **Reclassification of Winter Sports Teams**



By action of the Sports Federation Board of Directors and in accordance with the reclassification rules, the top finishers in 2018 winter state tournament competition and USA Broomball national competition have been moved up in an effort to achieve and maintain parity within classes and balance the number of teams in classes statewide.

This process occurs on an annual basis. Teams need to be constantly challenged to compete against opponents of equal or greater strength. **“Winning isn’t everything, but striving to win is.”** League directors need to promote and reinforce this MSF/USA Broomball philosophy.

Teams which have been moved up may not petition to move down for a **minimum of two** years unless they are returning less than three players (basketball and volleyball) and five players (broomball) from the previous year’s team roster or they have been moved from “B” to “A”.

If questions arise, please contact Sports Federation/USA Broomball offices.

Thank you for your cooperation and support.

VOLLEYBALL

WOMEN’S VOLLEYBALL

B RECLASSIFIED TO A/B

Holub’s, Brooklyn Center

CC RECLASSIFIED TO B

Mike’s Collision, New Ulm

MEN’S VOLLEYBALL

B RECLASSIFIED TO A

None

CO-REC VOLLEYBALL

B RECLASSIFIED TO A/B

None

C RECLASSIFIED TO B

None

- SEE REVERSE -



SERVING MINNESOTA THROUGH SPORTSSM

BASKETBALL

MEN'S BASKETBALL

C RECLASSIFIED TO B/C

Truckers, Blaine

D RECLASSIFIED TO C

Splash Bros., Dawson

BROOMBALL

MEN'S BROOMBALL

A RECLASSIFIED TO B

Superior Machine, Duluth
Watkins Legion

B RECLASSIFIED TO A

Muskrats, Augsburg
Wolves, Augsburg

C RECLASSIFIED TO B

Mel's Boys, Blaine

D RECLASSIFIED TO C

Slippery When Wet, Hopkins
ScoreMonsters/Beavers, Rochester

CO-REC BROOMBALL

B RECLASSIFIED TO A/B

Gadabouts, St. Louis Park

WOMEN'S BROOMBALL

B RECLASSIFIED TO A

Aggression, Duluth
Wicked Sisters, Columbia, IN





Minnesota Sports Federation

2019 Adult Basketball Guide

38th Annual State Championships
Official Program Information

◆◆ The Role the MSF Plays ◆◆

The Minnesota Sports Federation (MSF) is a non-profit, non-tax supported public service organization which solely conducts recreational-amateur sports activities in the state of Minnesota. Members of the Federation receive many valuable services which enable them to enjoy recreational-amateur sports to their fullest extent.

The MSF mission is to provide wholesome community based amateur-recreational sports opportunities that promote fitness, personal growth, good sports and the development of lifetime leisure skills.

Since 1982, the Sports Federation has become a major organizational force in planning and executing amateur sports events for over 200,000 youth and adults in Minnesota.

To implement and conduct a program of this magnitude, the MSF relies on individuals who dedicate many hours of their time to the benefit of recreational sports enthusiasts throughout the state of Minnesota.

The MSF serves as the local association of the National Softball Federation, National Youth Basketball Council (NYBC), USA Broomball and the National Sports Federation.

The MSF is governed by an 15-member board which is comprised of players, coaches, program administrators and officials active in the sports community.

Through the union of all eligible leagues, organizations, groups and affiliations with organizations devoted wholly or partially to the promotion of recreational sports, the MSF hopes to expand programs and services in the future.

The MSF is committed to serving amateur sports enthusiasts in an effort to enhance the quality of life for all Minnesotans regardless of age, gender, race, economic status or handicap.

SERVING MINNESOTA THROUGH SPORTSSM

Sports Federation Office
118 12th Ave. N.
South St. Paul, MN 55075
(651) 451-3140
Fax (651) 451-3140
Web Site: www.msf1.org
E Mail: staff@msf1.org

Staff

Executive Director Perry Coonce, perry@msf1.org
Program Administrator Dan Bradley, dan@msf1.org
Basketball Rules Interpreter..... Dave Wisnieski,
davidwisnieski@connections-etc.net

◆◆ 2019 Basketball ◆◆

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◆◆ General Information ◆◆

The rules and regulations contained in this guide are not intended to limit or restrict play, but to promote fair play and provide a more enjoyable experience for all. Representatives designated by the MSF are empowered to apply the rules found here and also render decisions on situations not specifically covered by rule.

These rules and regulations apply only to those sports communities/leagues sending representative(s) to tournament play. Sports communities/leagues who wish to send representatives to district and/or state tournaments shall adopt and abide by the rules contained in this guide. Sports communities/leagues may augment these rules and regulations with any special rules so long as these rules do not create conflicts which result in ineligibility for MSF play.

If questions arise concerning the rules and regulations contained in this guide, please contact Federation offices for assistance. Questions on playing rules should be directed to the state rules interpreter.

◆◆ MSF Board of Directors ◆◆

District One Open
District Two Open
District Three Rich Rakness, South St Paul, **President**
District Four Bob Kuehlwein, Woodbury
District Five John McRaith, Hutchinson, **Vice President**
District Six Bob Gustafson, Chisago City
District Seven David Long, Detroit Lakes
Tournament Director Duke Weisbrod, Cambridge
Player Representative Open

At-Large Reps

Perry Coonce, MSF, 118 12th Ave N., South St. Paul, MN 55075, **Treasurer**
Dan Bradley, MSF, 118 12th Ave N., South St. Paul, MN 55075, **Secretary**

District Commissioners/Umpires In Chief

Kevin Voltin, Hayfield
Bob Kuehlwein, Woodbury
Paul Goebel, St. Cloud
Duke Weisbrod, Cambridge
David Long, Detroit Lakes



◆ Definitions ◆

"BOARD OF DIRECTORS" signifies the governing board of the Minnesota Sports Federation.

"BONAFIDE RESIDENT" is defined as an individual who actually physically resides full-time in the state of Minnesota.

"DIVISIONS OF PLAY" are defined as mens and womens.

"ELIGIBLE LEAGUE" is defined as a league in a sports community which has registered all of the teams in the league, thereby making it eligible to be represented in post-season MSF competition. The league must have a minimum of four teams and conduct an intra-league schedule totalling a minimum of 24 games (24 games is combined total for all teams in the league).

"ELIGIBLE PLAYER" is defined as a player who competes on an eligible team and qualifies under the eligibility rules in this guide.

"ELIGIBLE TEAM" is defined as a team and its rostered players which has been registered, is eligible for local league playoffs and qualifies under the eligibility rules in this guide.

"FULL-TIME EMPLOYEE" is defined as an individual who is physically working as a full-time employee in the state of Minnesota (30-40 hour work week). The full-time employment must be the individual's main livelihood and the individual must be compensated accordingly.

"FULL-TIME RESIDENT" is defined as an individual who is physically residing as a full-time resident in the state of Minnesota.

"LEAGUE PLAYOFF" is defined as a playoff held after the conclusion of regular season league play for the purpose of determining an MSF post-season tournament representative(s).

"MSF" signifies the Minnesota Sports Federation.

"POST-SEASON TOURNAMENT" is defined as a MSF state tournament.

"RESIDE OR WORK" is defined as an individual who physically resides full-time or physically works as a full-time employee in the state of Minnesota.

"STATE QUALIFIER" is considered a post-season tournament held before state tournament play for the purpose of filling an at large berth(s) to a MSF state tournament. Teams must compete with their regular season rosters. No pick up players are allowed and participating players are frozen to that team for post-season play. See exception, (if applicable), on frozen players under the specific sports eligibility rules).

"UNSPORTSMANLIKE CONDUCT" is defined as conduct that is detrimental to the MSF program.

◆◆ Team Membership Information ◆◆

REGISTRATION INSTRUCTIONS

To avoid misfortune, please carefully review the entire MSF program guide prior to registering your teams.



MSF Team Membership

\$16.00 per team on or before January 5

\$19.00 per team if postmarked after January 5



MEMBERSHIP CONDITIONS

To receive the services listed below and be eligible to send a representative(s) to MSF post-season tournament play, all of the teams in the league must be members. For example, if a league has eight teams, all eight teams must be MSF members to receive the membership services listed below.

HOW TO ADMINISTER AN MSF LEAGUE

The registration and administration of an MSF basketball league is very simple. Follow the below step by step process:

1. Complete the team membership form and forward with MSF per team membership fee to MSF state offices by January 5.
2. MSF will award your league post season berths no later than January 25. The tournament entry form and fees must be in MSF offices by February 5.
3. Forward regular season rosters of teams advancing or possibly advancing to post season play (yellow copy of three part roster provided by MSF) to MSF offices by February 5.
4. Distribute post season tournament packets (rules, map, etc) and the championship roster (white copy of the three part roster) to the teams advancing from your league with the team number designated circled. Actual tournament schedule will be posted on MSF web site at www.msf1.org no later than seven days preceding the start of the tournament.



MEMBERSHIP BENEFITS

Publications/Materials

1. Official Rule Book
2. MSF Basketball Guide
3. Teams may call the MSF "Tournament Hotline" for updated tournament information.
4. Access to www.msf1.org web site which features results, schedules and program summaries.

Uniform Eligibility and Classification Rules

All MSF member teams are governed by a uniform set of eligibility and classification rules which are designed to promote fair play and equalized competition.

Uniform Playing Rules

All MSF member teams compete under the NCAA official basketball rules and modified by the Minnesota Sports Federation. Member teams are encouraged to contribute to the development of the game by suggesting rule changes to their local sports director.

Championship Competition

The MSF conducts state tournaments in five different levels and four divisions of play. Teams are eligible (through their registered league) to compete in qualifying and post-season tournaments.

Settlement of Protests

If your league so desires, the State Rules Interpreter will serve as your league's rule interpreter.

Technical Assistance

Members of the MSF staff are available to provide expertise in the development of by-laws, league and tournament schedules and general assistance.

Qualified Officials

The MSF is continually striving to improve the understanding and quality of officiating. MSF officials are encouraged to attend an annual rule interpretation clinic. Players are also encouraged to attend a rule interpretation clinic.

MSF is a Clearinghouse

The MSF is affiliated with other state and national organizations which promote amateur/recreational sports.

Annual Meeting

Option to attend the MSF Annual Meeting.

Voice in Your Program

Voting representation on the MSF Board of Directors.

Promotion of Amateur Sports

By joining the MSF, your league is helping improve and promote the game of basketball. The MSF is instrumental in the promotion and development of the sport. The MSF promotes the sport in your community and works for better facilities and league programs.



MEMBERSHIP FORMS

Membership forms and fees for all teams must be sent to MSF offices.

Please type or clearly print each item. Team membership forms which are not legible will not be processed.

TEAM ROSTERS

All leagues are required to submit regular season team rosters to the MSF for all registered teams that are or may be advancing to post-season tournament play. Universal roster forms are available from MSF offices and must be used for this purpose. **Exception: Park and Recreation and Community Education Departments may send a copy of their own regular season roster in place of the MSF universal roster provided it provides legible names and addresses of all players. However, all teams that are or may be advancing to post-season tournament play must complete and utilize the universal roster. In spite of this exception it is highly recommended that all departments endeavor to utilize the universal roster form for all teams as it helps prevent the use of ineligible players.**

Regular season rosters for all teams advancing or that may be advancing to post-season tournament play must be sent directly to MSF offices.

Also, please read the "Roster" section of this guide.

TOURNAMENT ENTRIES

Please refer to the section in this guide entitled "Tournament Entries".

Do not submit tournament entry fees until you have received the tournament entry form which will be mailed no later than January 25. Tournament information (i.e. field maps, etc.) will be forwarded to the league director no less than seven days in advance of the tournament. Actual tournament schedule will appear on MSF website at www.msfl.org no later than seven days prior to the tournament. Do not request tournament information earlier than this as it will not be available.

CLASSES OF COMPETITION

Please see the applicable section in this guide.

TEAM MEMBERSHIP MATERIALS

All team membership materials (i.e. guides, rule books, membership cards, etc.) may be picked up at MSF offices or, if your league prefers, may be shipped via UPS. For shipping charges please refer to the below chart. Team materials are supplied for the number of teams a sports community guarantees they will register. If multiple winter sports (i.e. basketball, broomball, volleyball) are registered at the same time, only one shipping charge applies.



Shipping Chart		
4-12 Teams	=	\$6.00
13-30 Teams	=	\$8.00
31 & Above Teams	=	\$10.00



DEADLINES

Failure to meet listed deadlines may result in exclusion from program and will result in late fees

- | | | |
|-------------|---|---|
| January 5 | - | Deadline for submitting team membership and payment of team fees. |
| February 5 | - | Deadline for submitting regular season rosters for teams that are or may be advancing to post-season tournament play. |
| February 25 | - | Deadline for payment of tournament entry fees for each team being entered in a state tournament. |

Late teams registrations and tournament entries (if accepted) are subject to a \$3.00 per team and \$10.00 per tournament late entry penalty.

PLEASE READ THE ENTIRE BASKETBALL GUIDE PRIOR TO TEAM REGISTRATION

◆◆ Eligibility ◆◆

PLAYERS

General Rule

If eligibility is claimed by employment the participant must be employed full-time (30-40 hour work week) in the state of Minnesota. The full-time employment must be the individual's main livelihood and the individual must be compensated accordingly. A position which involves travel through the state may not be interpreted as employment in the state. These participants must compete in the state where they reside.

If eligibility is claimed by residence the participant must physically reside full-time in the state they represent.

Residence or work attendance must be established prior to January 1 of the current year and be maintained through the team roster deadline.

All participants must have competed on four regularly scheduled league nights on the team in the league they are representing in an MSF post-season tournament. (Play-off games are not considered regular season league nights.)

Border Players

Players who live in a bordering state and within 30 driving miles of the Minnesota border are eligible for leagues held in Minnesota provided they petition and receive the approval of the state commissioners involved and are accepted by the nearest sports community prior to the roster deadline.

Post High School Students (College, Vo-Tech, Jr. College)

The January 1 “reside or work” deadline is waived for students. The deadline is January 30 and they must reside or work in Minnesota. Students must select one of the following three options for participation:

1. Compete where their permanent residence is located.
2. Compete where they work. (Must work a minimum of 20 hours a week to qualify.)
3. Compete where their school is located.



A college student is defined as a full-time student living away from home for the purpose of attending college. Summer school students are not considered to be resident students unless they are attending the same school they attended full-time during the preceding year.

Professionals

A professional basketball player who is released prior to the February 5 team roster deadline, is placed on the roster by that date, and meets the four league night or eight weekend tournament games requirement, is eligible for MSF play.

Service Personnel

Players called into the armed forces active duty may be replaced by otherwise eligible players (training programs do not apply). Discharged service personnel returning to their sports community are eligible for post-season tournament competition provided they meet local eligibility rules and the local sports community accepts them. The January 1 deadline for employment or residence is waived for service personnel. Service personnel on temporary leave are not eligible for post-season tournament competition.

TEAMS

All players must be rostered by February 5 and compete in a minimum of four regular season league nights in the sports community they are representing in MSF post-season tournament play. (Playoff games are not considered regular season league games.)

To be eligible for MSF tournament play, teams must be registered, qualify through their local league/playoffs, and meet the player and league eligibility rules in this guide.

Basketball (Men's)

Roster Limit - 12 (includes player/manager)



LEAGUES

To be eligible to send a representative to an MSF post-season tournament all of the teams in the league from which the representative comes must be registered. (For example, if a league has eight teams, all eight teams must be registered. It is not permissible to register only four of the eight teams). The league shall have a minimum of four teams and conduct an intra-league schedule totaling a minimum of 24 games. (24 games is a combined total for all teams in the league.)

League Playoffs

Players are permitted to participate in more than one league playoff provided their local league does not invoke a local rule which prohibits it. It is highly recommended that leagues require players who are participating on more than one team declare in writing by February 5, which team they will be participating on in post-season tournament play. A space is available on the official MSF roster for doing so. This will assist in eliminating forfeits due to a shortage of available players.

POST-SEASON TOURNAMENTS

A team or player may not participate in more than one MSF basketball state tournament in the same division of play.

Once a player participates in an MSF qualifier or state tournament they are committed to that team and that player is not eligible to participate with another team in a qualifying or state tournament in the same division of play. **Exception:** Players who have played in a qualifying tournament may petition to switch teams prior to the February 5 roster deadline providing they are released by their current team and are going to a like (same or higher) classified team.

Any team found to have an ineligible player(s) shall be immediately disqualified from MSF tournament play.

SPORTS COMMUNITIES

Definition

A sports community is defined as the city(-ies) or school district(s) from which an eligible league draws its players who are eligible for a direct seed, or league playoffs, which qualify a team(s) for MSF post-season tournament competition.

Sports communities may be:

1. A single city
2. A school district
3. Combination of two or more cities.
4. Combination of two or more school districts

Sports communities may be formed by adjoining open areas, other cities, and other school districts.

Representation

A sports community must conduct an “eligible league” to qualify representatives for MSF post-season tournament competition.

Each MSF sports community will be allowed a designated number of entries for state tournaments. The number of entries is based upon the number of team registrations in a specific class. The greater the number of team registrations in the state in a specific class the greater the number of tournament entries that will be allowed. Please refer to the “MSF state tournaments” section of this guide for specific details on tournament entries allowed.



ROSTERS

Regular Season

All member leagues must submit regular season rosters for teams that are or may be advancing to post-season tournament play to the MSF prior to February 5. Universal roster forms are available from MSF offices and must be used for this purpose. Exception: Park and Recreation and Community Education Departments may send a copy of their own regular season roster in place of the MSF universal roster provided it provides legible names and addresses of all players. However, all teams advancing to MSF post-season play must complete and utilize the universal roster. In spite of this exception it is highly recommended that all departments endeavor to utilize the universal roster form for all teams as it helps prevent the use of ineligible players.

State Tournament Rosters

Teams shall hand carry their correctly completed white copy of the roster to the post-season tournament site and hand deliver it to the MSF tournament manager prior to commencing play. Important Note: White copy must match identically the regular season roster (yellow copy) which was previously submitted by the league director with the exception of:

- a. Those players who are not eligible for post-season tournament play by virtue of their participation with another team (see MSF play-off rules) SHALL HAVE A SINGLE LINE DRAWN THROUGH THEIR NAME BY THE LEAGUE DIRECTOR/ TEAM MANAGER AND THE SPACE INITIALED BY THE LEAGUE DIRECTOR.

All players' names must appear on the tournament roster and must be accompanied by their signature. Players who are listed on the official tournament scorecard and not on the roster, or players who participate without previously completing the signature block, shall cause their team to be eliminated from competition. League directors signature block must be completed prior to commencing play. League directors may submit the regular season roster (yellow copy) without players' signatures, but the copy must contain all players' names and addresses. Rosters which are incomplete or not legible will be rejected and the team eliminated from competition.

League directors are responsible for reviewing the roster, crossing out the extra blank spaces and signing the post-season roster (white copy). League directors are also responsible for designating and circling the “team number assigned” on the white state tournament roster at the time the team advances to state tournament play. This number identifies the team number the team is advancing as from your community and corresponds to the number located on the tournament draw.

Rosters must be verified and signed by the team manager and league director who registered the team and league and submitted regular season rosters. In order for the team manager to be eligible as a player, their name must also be listed and signed in the players section.

Do not mail the tournament roster (white copy). Teams without “official tournament rosters” will not be permitted to participate.

Players appearing on the official roster shall be prepared to immediately prove their eligibility upon request of the tournament manager or MSF representative.

In addition to presenting a valid Minnesota Driver's License or alternative picture I.D. listed below, **players claiming eligibility through employment** shall be prepared to exhibit **one** of the following items:

1. Previous years W-2 tax statement.
2. Two payroll receipts or check stubs with player's and company's name dated prior to January 1 of the current year. Check stub must reflect full time employment.
3. Company I.D. Badge dated with current year.

In addition to presenting a valid Minnesota Driver's License or alternative picture I.D. listed below, **players claiming eligibility through residence** shall be prepared to exhibit **one** of the following items:

1. Previous years property tax statement.
2. Two copies of rent receipts dated prior to January 1 of the current year.
3. Notarized statement from landlord indicating occupancy was held prior to January 1 of the current year.

Teams unable to prove the eligible residence or employment address of each of their participating players upon request of an MSF representative will be disqualified from tournament competition.

Any team without a properly completed roster (includes team manager and league director's signatures) or found to have an ineligible player(s) (i.e. a player who has: illegally participated in two state tournaments, not signed the roster or not listed on the roster, etc.) shall be immediately disqualified from competition.

All players participating in qualifiers or state tournament play must have their current Minnesota or bordering state driver's license picture I.D., military picture I.D., tribal enrollment picture I.D., company picture I.D., college picture I.D., Minnesota drivers permit or license revocation slip in their possession (at the team bench) for each game they play in. If a rostered player is under 16 years of age and does not have a driver's license, they must bring either a student picture I.D. or birth certificate. **No other form of I.D. will be accepted.** If a player's last name is different on their license versus the roster due to a name change (i.e. marriage) they must also bring a copy of their marriage license. If a driver's license has been revoked, the player must have the state revocation/application slip. Teams/players will be checked at random during state tournament play. Teams found with player(s) not in possession of the required I.D. will be required to deposit a \$200.00 identification bond in order for the team to continue tournament play (teams with illegal players should immediately drop out of the tournament to mitigate harsher penalties). Teams who do not pay the \$200.00 deposit will not be allowed to continue in the tournament. In addition, **each player** without required I.D. who testifies they are legal and are the player listed on the scorecard/roster, may continue tournament participation by submitting a \$25.00 **non-refundable cash** (no checks) participation fee (this non-refundable **cash fee** will be divided equally between the state Junior Olympic program and Softball Hall of Fame). In addition, the unidentified player(s) must pose for a photograph and sign a statement of identification in order for their team to continue play. Upon proof of each player(s) identification and legality, either at the site or at MSF offices, the \$200.00 bond will be returned. Failure to pay the \$200.00 cash bond, pose for a picture and sign the I.D. statement will disqualify the player and team from the game, tournament and advancement to further competition. Failure to exhibit proof of identification by the Wednesday after the tournament will cause the team to forfeit the \$200.00 bond.

DISQUALIFICATION

Individuals

A player or participant shall be immediately disqualified from the MSF Program for any of the following acts:

1. Failure to comply with the eligibility rules set forth in this guide.
2. Commission of fraud, such as playing under an assumed name, falsifying a roster, or giving false information to MSF officials.
3. Participating in the MSF program against nonmember teams.
4. Unsportsmanlike conduct.
5. Engaging in a fight with an opponent which results in an ejection from the game carries a minimum one-year suspension. (Effective through the sport the player was disqualified from in the previous year.)
6. Verbal abuse of a game or tournament official results in a game/tournament ejection plus one game suspension. Repeated acts carry an indefinite suspension.
7. Physically touching or bumping a game or tournament official results in a game/tournament ejection plus a minimum six game suspension. Repeated acts carry an indefinite suspension.
8. Physically assaulting (e.g. bumping, butting, striking, slapping, shoving, kicking, etc.) a game or tournament official results in a minimum one year suspension and likelihood of criminal penalties.

For a current list of player/team suspensions see the listing on the MSF website at www.msfl.org.



DISQUALIFICATION

Teams

A team shall be immediately disqualified from the MSF Program for any of the following acts:

1. Failure to comply with the eligibility rules set forth in this guide.
2. Commission of fraud, such as playing under an assumed name, falsifying a roster, or giving false information to MSF tournament officials or wrongful sports community classification.
3. Failure to provide 48 -hour advance notice to the MSF office when forfeiting a tournament contest. (Carries penalty of team/players ineligibility for tournament play the following year.) It is recommended that local communities impose a "48-hour" rule.
4. Participating in the MSF program against nonmember teams.
5. Unsportsmanlike conduct.
6. Failure to exhibit required player identification upon the request of MSF tournament director, game official or other MSF representative.
7. Tendering non-sufficient fund or stopping payment on checks.
8. Causing damage to playing facilities, equipment or accommodations.

For a current list of player/team suspensions see the listing on the MSF website at www.msf1.org.

DISQUALIFICATION

Leagues

A league shall be disqualified from sending a team to a post-season MSF tournament if they fail to meet the eligibility requirements outlined in this guide.

Sports Communities

A sports community shall be disqualified from sending a team(s) to a post-season MSF tournament if they fail to meet the eligibility requirements outlined in this guide.

REINSTATEMENT

Suspensions shall be immediate and remain in effect until such time that the suspended party appears before the MSF Sportsmanship and Eligibility Committee. Should the suspended party fail to appear the original suspension shall continue in effect until such time that it expires.



◆◆ Classes of Competition ◆◆

CLASSIFICATION PHILOSOPHY

The intent of the Federation team classification system is to place teams in a division in which they are competitive. The Federation philosophy that **“winning is not everything” but striving to win** is the most important consideration must be kept in mind when classifying teams.

Consequently, teams which go 0-2 in a tournament are by no means automatically considered to be inappropriately classified. Many factors such as the margin of defeat, the sports community's history, the teams which were played, and the number of teams in the division, etc. are carefully weighed before permission is granted for a sports community or a team to move down.

Not all teams can win championships and success in Federation play should not be related to winning or losing, but rather related to the amount of effort put forth. When a league or team disregards all principles of fair play by intentionally competing at a level below their ability in an attempt to win a championship, the team has not only cheated themselves, but also the entire program. The opportunity to match skills against an equally skilled opponent is what “sport” is about. Many teams, in their efforts to win games, leagues and tournaments, purposely match their superior skills against less skilled opponents. The intent of sport is being sacrificed for the sake of a won/loss record and the accompanying material rewards.

All Federation sports participants need to assure that their motives for participating are in line with the original purpose of sport. If this is done the program will continue to flourish.

GENERAL CLASSIFICATION RULES

The classification rules listed below apply to basketball.

To avoid misunderstandings please carefully review all classification rules and procedures prior to team registration.

1. The class(es) of competition in which a sports community's team(s) compete are designated by MSF. This classification system has been developed to provide equalized competition at several levels. "New" teams are not automatically classified in the lowest class!
2. A basketball team is defined as the number of players required to play a particular sport, not the number of players allowed on a roster. (Example: Maplewheel Lounge wins the class "B" state basketball championship and returns or recruits any combination of three or more players who were registered on a "B" team the preceding season. Maplewheel Lounge must move up to class A the following year since they returned one-half or more of the players that comprise a basketball team.) For purposes of this rule a basketball team is comprised of five players. Once a team has moved up they must petition the MSF for approval to move downward.
3. Sports community classifications are reviewed annually by the MSF. Communities/teams may be raised or lowered at the discretion of these ruling parties.
4. Sports community directors may **raise** a team's class at their discretion at any time.
5. MSF reserves the right to combine two or more classes of competition when an insufficient number of tournament entries exist to conduct a specific class of play.
6. Sports communities/teams may not move down without the written permission of the MSF. Petitions to move down shall be forwarded to MSF offices prior to December 1 of the current year and include league director's signature indicating their knowledge of, and position on, the petition.
7. **Sports communities/teams which have been moved up may not petition to move down for a minimum of two years unless they have less than three players returning from the previous years team roster.**
8. Once teams are registered in a specific class they shall remain so registered for the entire season unless the league director submits a written request for a class change and it is approved by MSF offices. League directors or local sports community classification committees are responsible for applying the rules found here. Teams which are registered in different classes may compete in the same league but must be separated into respective classes for playoffs which qualify a team(s) for MSF state tournament play.
9. If the same team (three or more players) plays in two leagues, it must assume its highest classification.
10. Sports communities that have been newly formed or inadvertently omitted from the class designation lists should contact the MSF to ascertain their proper class designation.
11. Sports communities/teams found in violation of MSF classification rules shall be immediately disqualified from competition.

CLASSIFICATION PROCEDURES AND CLASS DESIGNATIONS

Classification procedures and class designations accompany the basketball guide on a separate special yellow addendum. After you have reviewed the "Classes of Competition" section in the current basketball guide, please refer to the yellow addendum for the classification procedures and percentage requirements which must be adhered to.

TEAMS RECLASSIFIED FOR 2019

By action of the Sports Federation Board of Directors and in accordance with the reclassification rules, the top finishers in 2018 state tournament competition have been moved up in an effort to maintain parity within classes and balance the number of teams in statewide competition.

This process occurs on an annual basis.

Teams which have been moved up may not petition to move down for a **minimum of two years** unless they have less than three returning players from the previous year's team roster.

The teams and communities which are affected for 2019 are listed below.

Thank you for your cooperation.

2019 TEAM RECLASSIFICATIONS

B RECLASSIFIED TO A

NONE

C RECLASSIFIED TO B/C

Truckers, Blaine

D RECLASSIFIED TO C

Splash Bros., Dawson



◆◆ Playing Rules ◆◆

GENERAL

All play shall be governed by the current Minnesota Sports Federation rule book.

1. Protests on the interpretation of game rules shall be decided on the playing field. Decisions of the State Rules Interpreters are final. Judgment plays may not be protested.
2. Protests on eligibility may be made before or during, but not after a game has been officially completed. The MSF reserves the right to investigate eligibility matters at any time, including after a game or tournament has been completed and then take action deemed appropriate.
3. A game which is suspended due to inclement weather or any other reason shall be resumed from the exact point of suspension.
4. Home team shall be determined by a coin toss.
5. ***Each team is required to provide one individual (player, fan, volunteer) to assist at the scorer's table for one-half of each game they play in. Note: this person is in addition to the game official who keeps the official book. The opponents of team that is unable to provide a volunteer will be awarded five points at the start of the half in which the violation occurs.***
6. In the event a team is disqualified from tournament competition it only affects the status of the last team the disqualified team played, and then only if a protest had been filed by the team prior to the completion of the game unless the MSF takes other action deemed appropriate.
7. Any player, coach or manager ejected from a game for an Unsportsmanlike act shall be prohibited from participating in any remaining contests in the tournament.
8. MSF tournament managers, referees in chief and state staff have the authority to eject unsportsmanlike players, coaches managers or fans prior to, during and after a game has been officially completed.
9. Players receiving two or more and teams receiving three or more unsportsmanlike fouls, unsportsmanlike technicals or misconduct penalties in an MSF tournament game shall be disqualified from the game and tournament.
10. ***No "dunking" is permitted prior to, during, or after a game and shall result in automatic disqualification from that game plus the next game in the tournament; if necessary the penalty will carry over to the following year. Note: If the dunk occurs after the game has ended, the player shall sit for the next two games. If equipment damage occurs during the dunk, or it's the team's second dunking violation of the tournament, the team and player shall be disqualified from tournament play and if damages occurred the suspension shall remain in effect until such time damages are paid in full.***
11. There shall be no use of tobacco products or consumption of alcoholic beverages in, near or adjacent to the playing facility.
12. Only individuals listed on the official tournament roster may occupy a position on the team bench.
13. A ten-minute grace period shall be allowed on the team's first scheduled game before a forfeit is declared. Game time is forfeit time for succeeding games. Teams which forfeit their first game in a state tournament shall have one hour from their initial game time to contact the MSF tournament representative regarding their second game. Should no contact be made the second game shall be declared a forfeit.
14. Teams are asked to form a line and shake hands following the conclusion of each game.
15. Following completion of the first round of tournament play the official tournament schedule becomes the bracket board posted at tournament headquarters. Managers/players must check it after each game played.
16. Teams are asked to support the tournament host by purchasing their food and beverages at the concessions stand. Coolers or picnic lunches may not be brought into the complex. **Penalty:** Tournament disqualification of violating team.
17. **Infectious Disease Control Rule:** A player, coach or official who is bleeding or who has blood on their uniform shall be prohibited from participating further in the game until appropriate treatment has been administered. Appropriate treatment is:



- 1) Bleeding has stopped
- 2) Injury is covered
- 3) Uniform changed or disinfected with acceptable disinfectant*
- 4) Competition area/equipment disinfected with acceptable disinfectant

If treatment can be administered within three minutes, the individual would not have to leave the game. Otherwise, substitution of the individual must take place.

* Acceptable disinfectants are:

- 1) A solution of 1/4 cup of sodium hypochlorite and one gallon of water
- 2) A solution of 1/4 cup of 70% isopropyl alcohol and one gallon of water
- 3) A commercially produced infectious disease spray

EQUIPMENT

1. All game equipment shall be approved by the game officials and shall be in accordance with current Minnesota Sports Federation (MSF) rules.
2. All teams must supply and wear jerseys which have a legible **non-duplicate arabic numbers** and in which the shirt bodies are of identical color (**duplicate numbers or tape numbers are not acceptable**). Teams with two sets of jerseys available are asked to bring both sets. **IMPORTANT NOTE: Teams must supply and wear jerseys which have at least 6" high non-duplicate arabic number on either the front or back of the jersey.**

*** VIOLATION ***

Illegally uniformed player(s) shall be withheld from competition by their team until they become legal. If a player(s) violates this rule by entering the game prior to becoming legal they shall be disqualified from that game.

3. For game ball and equipment requirements please see the MSF basketball rulebook.
4. Teams are responsible for providing their own first aid equipment.



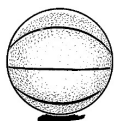
◆◆ State Tournaments ◆◆

TOURNAMENT ENTRIES

The number of state tournament entries a sports community receives in each class of play is determined by the number of teams that are registered by that sports community in each specific class. A minimum of four teams must be registered in order to receive a state tournament berth.

To assist sports communities in determining the approximate number of entries they will receive in a specific class, a chart is provided below.

The figures provided are close approximates and may vary depending upon the number of statewide team registrations received in a specific class.



Number of Registration in a Class		Number of Entries
4-6	=	1
7-10	=	2-3
11-22	=	3-5
23 & Above	=	5-6



ENTRY DEADLINES

Deadline for submitting state tournament entries and fees will be noted on entry form.

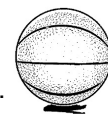
Tournament entries postmarked after this date (if accepted) include a \$10.00 per tournament entry late penalty.

Sports community directors will receive written notice no later than January 25 regarding the number of tournament entries their sports community has been awarded. A tournament entry form will accompany the written notice.

To reserve positions in state tournaments the sports community director must complete and return the tournament entry form along with payment or purchase order number prior to entry deadline. Once a tournament entry fee has been submitted and a tournament position reserved, there is no refund.

ENTRY FEES

Men's Class B/C/D = \$200.00. Pool play with a single elimination championship series. Two games guaranteed.



TOURNAMENT STRUCTURE/PROTOCOL

1. Each team is required to provide one individual per half to assist at the scorer's table. Note: This person will be in addition to the game official who will keep the official book. The opponents of the team that is unable to provide a volunteer will be awarded five points at the start of the half in which the violation occurs.
2. Games shall be played in two 20-minute halves, with a five-minute intermission between halves.

- a. During the first 18 minutes of each half the clock may only be stopped by a team or official's time out or a technical foul. For all classes in the last two minutes of the second half if the point differential becomes 15 or more the clock shall change to running time. (It reverts back to stop time if the point differential drops to 12 or below)
- b. During the final two minutes of the second half only the clock shall stop when the ball becomes dead after a violation or foul, when a request for a time-out is granted or when an official's time-out occurs.
- c. There will be no shot clock.
- d. All overtimes shall be two minutes, first minute running time and second minute stop time.
- e. In the Class AA and A championship series only, the clock will stop on all fouls in the last 10 minutes of the second half.
3. **Game balls are supplied by teams.** Each team shall supply one leather game ball in good playing condition which meets National Federation specifications (see current rule book). Prior to the game teams shall agree on the use of a game ball. If teams can not agree a coin toss shall be conducted to determine which ball will be used for the entire game.
4. All teams must supply and wear jerseys which have at least a 6" high legible non-duplicate arabic number on either the front or back of the jersey. Shirt bodies must be of identical color. Tape numbers are not acceptable. **Teams with two sets of jerseys available are asked to bring both sets.**
5. **No "dunking" is permitted prior to, during, or after a game and shall result in automatic disqualification from that game plus the next game in the tournament; if necessary the penalty will carry over to the following year. Note: if the dunk occurs after the game has ended, the player shall sit for the next two games. If equipment damage occurs during the dunk, or it's the team's second dunking violation of the tournament, the team and player shall be disqualified from tournament play and if damages occurred the suspension shall remain in effect until such time damages are paid in full.**
6. The second unsportsmanlike technical foul on any player shall be considered flagrant and that player shall be disqualified from the game/tournament. Teams receiving three unsportsmanlike technical fouls in a single game shall forfeit the game and be disqualified from tournament play.
7. Free throws will not be shot for simultaneous or double technical fouls. Alternating possession arrow determines the team that will throw in at the division line opposite the scorers table.
8. Each team is permitted two times outs per half and one time out for each extra period. Unused timeouts do not accumulate.
9. A team may start a game with four players but if it is reduced to less than three it shall forfeit the game.
10. Protests on the interpretation of game rules shall be decided on the playing surface. Judgement plays may not be protested. Decisions of the Supervisor of Officials are final.
11. Protests on eligibility may be made during, but not after a game has been officially completed. If an eligibility protest is filed prior to the game, contact MSF Tournament Site Manager prior to starting play. If a protest is filed during the game, do not discontinue play but send for MSF Manager.

AWARDS

Team trophies to the first and second place finishers and individual awards to first place. Banner to championship team.

GAME OFFICIALS

All officials who officiate MSF basketball state tournaments must be Minnesota State High School League (MSHSL) registered and attend the pre-tournament clinic for state tournament officials. To be eligible to officiate MSF state tournaments please contact Sports Federation offices. It is highly recommended that all member leagues utilize MSHSL registered officials.

It is highly recommended that all member leagues conduct a local clinic for their game officials and participants. The MSF State Rules Interpreter is available to provide this service. The clinician fee is \$35.00 plus mileage at the rate of \$.26. Please contact Federation offices if you desire this beneficial service.



STATE TOURNAMENT SCHEDULE

Class B/C/D Men's

March 16-17, 2019

Monticello Middle School



After the big tournament check out the MSF web site for all the results www.msfl.org.

Updated every Monday following MSF tournaments, the web site has all the results you need to know! Also, check the web site for the scoop on upcoming dates, sites, and the important information for every MSF program.



◆◆ 2018 Minnesota State Champions ◆◆



B Men's Basketball State Tournament

CHAMPION: Retrievers, Pierz

2)
Body Armor,
Brainerd

3)
Electric
Motor Company,
Redwood Falls



C Men's Basketball State Tournament

CHAMPION: Truckers, Blaine

2)
Faribault's
Finest

T-3)
Player's Club,
Sleepy Eye

T-3)
Prairie Ranch
Kennels,
Winona



D Men's Basketball State Tournament

CHAMPION: Splash Bros., Dawson

2)
ACC Midwest,
Hutchinson

T-3)
McSorely's,
Minneapolis

T-3)
BiState,
Pierz

The Official Site of

About MSF

MSF Calendar of Events

NSF ♦ MSF Adult Softball

Adult Broomball

NSF ♦ MSF Girls Fastpitch

Adult Touch Football

Youth Baseball

Adult Volleyball

Adult Basketball

Youth Volleyball

Youth Basketball

Amateur Sports Review



INFORMATION MADE EASY

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to answer your sports questions
24 hours a day, 7 days a week.



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PARTICIPATE!

DON'T SPECTATE...

IN THE LARGEST YOUTH AND ADULT TEAM SPORTS PROGRAM IN MINNESOTA



MARK YOUR CALENDARS!

2019 ADULT BASKETBALL STATE CHAMPIONSHIPS

Class B-C-D

March 16-17, 2019

Monticello Middle School